

- **Claim:** When Metaclass II factorises into a double light cone, the null cone intersection is a line.

- **Define Lorentz null cones**

$$\text{In[1]:= AAtrans} = \begin{pmatrix} \frac{b1^2}{ww} & 0 & 0 & 0 \\ 0 & -\frac{b1^2}{ww} & 0 & 0 \\ 0 & 0 & -b1 & 0 \\ 0 & 0 & 0 & -b1 \end{pmatrix};$$

$$\text{BBtrans} = \begin{pmatrix} \frac{b1^2 (-2+ww)}{ww^2} & \frac{2 b1^2}{ww^2} & 0 & 0 \\ \frac{2 b1^2}{ww^2} & -\frac{b1^2 (2+ww)}{ww^2} & 0 & 0 \\ 0 & 0 & -b1 & 0 \\ 0 & 0 & 0 & -b1 \end{pmatrix};$$

- **Suppose v is a null vector for both Lorentz metrics**

In[3]:= **v = {a0, a1, a2, a3}**

Out[3]:= {a0, a1, a2, a3}

In[4]:= **p0 = v.AAtrans.v;**
p1 = v.BBtrans.v;

- **If p0 = 0 and p1 = 0, then it follows that p0-p1 = 0.**

In[6]:= **Simplify[p0 - p1]**

Out[6]= $\frac{2 (a0 - a1)^2 b1^2}{ww^2}$

- **It follows that a0=a1**

In[7]:= **Simplify[{p0, p1} /. {a1 → a0}]**

Out[7]= $\{- (a2^2 + a3^2) b1, - (a2^2 + a3^2) b1\}$

- **It follows that a2=a3=0**

In[8]:= **Simplify[{p0, p1} /. {a0 → a1, a2 → 0, a3 → 0}]**
v /. {a0 → a1, a2 → 0, a3 → 0}

Out[8]= {0, 0}

Out[9]= {a1, a1, 0, 0}

- **Check**

In[10]:= **vec = {t, t, 0, 0};**

Simplify[vec.AAtrans.vec]

Simplify[vec.BBtrans.vec]

Out[11]= 0

Out[12]= 0