

```
In[1]:= SetDirectory["~/KappaLib/"];
<< kappaLib-1.1.m
<< helper.m

KappaLib v1.1

Loading helper.m..
```

■ Do coordinate transformation in Metaclass II

```
In[4]:= vars = {x0, x1, x2, x3};
```

$$\text{kappa} = \text{emMatrixToKappa} \left[\begin{pmatrix} a1 & -b1 & 0 & 0 & 0 & 0 \\ b1 & a1 & 0 & 0 & 0 & 0 \\ 0 & 0 & a2 & 0 & 0 & -b2 \\ 0 & 1 & 0 & a1 & b1 & 0 \\ 1 & 0 & 0 & -b1 & a1 & 0 \\ 0 & 0 & b2 & 0 & 0 & a2 \end{pmatrix} \right];$$

■ When Theorem 2.1 holds, we have

$$a1 = a2 \quad b1 = b2.$$

We also assume that $a1 = 0$, that is, we exclude any axion component.

We also assume $b1 > 0$.

```
In[6]:= sub = {a2 -> a1, b2 -> b1, a1 -> 0};
kappa = kappa /. sub;
```

■ Find coordinate transformation that diagonalises g_{+}^{-1}

$$\text{In[8]:= } \mathbf{AA} = \begin{pmatrix} 1 & 0 & 0 & b1 \\ 0 & -b1 & 0 & 0 \\ 0 & 0 & -b1 & 0 \\ b1 & 0 & 0 & 0 \end{pmatrix}; \quad (* = \mathbf{gPlus}^{-1} *)$$

$$\mathbf{BB} = \begin{pmatrix} -1 & 0 & 0 & b1 \\ 0 & -b1 & 0 & 0 \\ 0 & 0 & -b1 & 0 \\ b1 & 0 & 0 & 0 \end{pmatrix}; \quad (* = \mathbf{gMinus}^{-1} *)$$

■ Lalt = matrix that diagonalise AA (=eigenvectors of AA)

```
In[10]:= subW = {ww -> \sqrt{1 + 4 b1^2}};
```

$$\mathbf{Lalt} = \begin{pmatrix} 0 & 0 & (1 - ww) / (2 b1) & (1 + ww) / (2 b1) \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{pmatrix};$$

```
In[12]:= FullSimplify[Transpose[Lalt].AA.Lalt /. subW] // MatrixForm
```

```
Out[12]//MatrixForm=
```

$$\begin{pmatrix} -b1 & 0 & 0 & 0 \\ 0 & -b1 & 0 & 0 \\ 0 & 0 & \frac{(-1 + \sqrt{1 + 4 b1^2}) (-1 - 4 b1^2 + \sqrt{1 + 4 b1^2})}{4 b1^2} & 0 \\ 0 & 0 & 0 & \frac{(1 + \sqrt{1 + 4 b1^2}) (1 + 4 b1^2 + \sqrt{1 + 4 b1^2})}{4 b1^2} \end{pmatrix}$$

■ Define coordinate transformation

Motivation:

- 3rd matrix (from left) -- diagonalise g+
- 2nd matrix -- permute coordinates so that x0 is time for g+
- 1st matrix -- diagonalise epsilon and mu matrices in kappa

```
In[13]:= trans = FullSimplify[
$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1/\sqrt{2} & 1/\sqrt{2} \\ 0 & 0 & -1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix} \cdot \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \cdot \text{Inverse}[Lalt]]];$$

```

trans//MatrixForm

Out[14]//MatrixForm=

$$\begin{pmatrix} \frac{b1}{ww} & 0 & 0 & \frac{-1+ww}{2ww} \\ -\frac{b1}{ww} & 0 & 0 & \frac{1+ww}{2ww} \\ 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ 0 & -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \end{pmatrix}$$

```
In[15]:= (* Check that the transformation is orientation preserving *)
FullSimplify[Det[trans]]
```

b1

Out[15]=
ww

```
In[16]:= kappaTrans = emCoordinateChange[kappa, trans];
Simplify[ww / b1 emKappaToMatrix[kappaTrans]] // MatrixForm
```

Out[17]//MatrixForm=

$$\begin{pmatrix} 0 & 0 & 0 & -\frac{ww^2}{b1} & 0 & 0 \\ 0 & 0 & -2 & 0 & -2 - ww & 0 \\ 0 & 0 & 0 & 0 & 0 & -ww \\ b1 & 0 & 0 & 0 & 0 & 0 \\ 0 & ww & 0 & 0 & 0 & 0 \\ 0 & 0 & -2 + ww & 0 & -2 & 0 \end{pmatrix}$$

■ Compute ABCD matrices

```
In[18]:= {Amat, Bmat, Cmat, Dmat} = emKappaToABCD[kappaTrans];
```

```
In[19]:= epsilon = -FullSimplify[Transpose[Amat]];
epsilon // MatrixForm
mu = FullSimplify[Transpose[Inverse[Bmat]]];
mu // MatrixForm
```

Out[20]//MatrixForm=

$$\begin{pmatrix} -\frac{b1^2}{ww} & 0 & 0 \\ 0 & -b1 & 0 \\ 0 & 0 & -\frac{b1(-2+ww)}{ww} \end{pmatrix}$$

Out[22]//MatrixForm=

$$\begin{pmatrix} -\frac{1}{ww} & 0 & 0 \\ 0 & -\frac{ww}{2b1+b1ww} & 0 \\ 0 & 0 & -\frac{1}{b1} \end{pmatrix}$$

■ Check that the Fresnel surface still decomposes

```
In[23]:= frTrans = emKappaToFresnel[kappaTrans, vars];
FullSimplify[frTrans]
```

```
Out[24]= 
$$\frac{1}{ww^2} b1^2 (b1 (x0 - x1) (x0 + x1) - ww (x2^2 + x3^2))$$


$$(b1 (x0 - x1) ((-2 + ww) x0 + (2 + ww) x1) - ww^2 (x2^2 + x3^2))$$

```

$$\text{In[25]:= AAtrans} = \begin{pmatrix} \frac{b1^2}{ww} & 0 & 0 & 0 \\ 0 & -\frac{b1^2}{ww} & 0 & 0 \\ 0 & 0 & -b1 & 0 \\ 0 & 0 & 0 & -b1 \end{pmatrix};$$

$$\text{BBtrans} = \begin{pmatrix} \frac{b1^2 (-2+ww)}{ww^2} & \frac{2 b1^2}{ww^2} & 0 & 0 \\ \frac{2 b1^2}{ww^2} & -\frac{b1^2 (2+ww)}{ww^2} & 0 & 0 \\ 0 & 0 & -b1 & 0 \\ 0 & 0 & 0 & -b1 \end{pmatrix};$$

```

delta = frTrans - ww (vars.AAtrans.vars) (vars.BBtrans.vars);
delta = Flatten[CoefficientList[delta, vars]];
delta = simp[delta]

```

Out[29]= {0}

■ Check

```

In[30]:= FullSimplify[AAtrans - trans.AA.Transpose[trans]]
FullSimplify[BBtrans - trans.BB.Transpose[trans]]

```

Out[30]= {{0, 0, 0, 0}, {0, 0, 0, 0}, {0, 0, 0, 0}, {0, 0, 0, 0}}

Out[31]= {{0, 0, 0, 0}, {0, 0, 0, 0}, {0, 0, 0, 0}, {0, 0, 0, 0}}